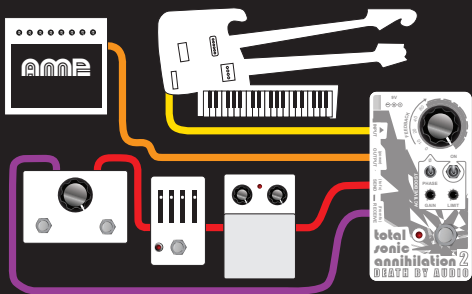


how to work the **total sonic annihilation 2**



As shown in this diagram, the standard operation for the Total Sonic Annihilation 2 is to have your whole pedal chain put through the SEND and RECEIVE jacks on the pedal. The OUTPUT jack plugs into an amplifier and the INPUT jack into an instrument. When the pedal is bypassed, your pedal chain will work as normal. When the pedal is engaged, your effectors transform into otherworldly manipulators of total sonic destruction! Every effect pedal sounds different so try out as many combinations as you can dream up!

With nothing in the loop, engage the ACTIVE BOOST to enable the pedal to work as an oscillation, fuzz, or drive pedal.

controls



FEEDBACK:

Controls the amount the effects in the loop are forced back into themselves. This creates an endless variety of sounds dependent on what is placed in the SEND and RECEIVE loop. If nothing is placed in the loop, the ACTIVE BOOST can be used to create oscillating fuzz, overdrive, and noise.

ACTIVE BOOST:

ON - Turns the entire boost circuit on and off. When in the off position, the PHASE, GAIN, and LIMIT controls do nothing.

PHASE - Flips the phase of the boost so that effects in the SEND/RECEIVE loop react either positively or negatively with themselves. Will also change the oscillation point of the ACTIVE BOOST.

GAIN - Controls the gain of the ACTIVE BOOST circuit. When turned up, and in conjunction with the FEEDBACK control, it goes into oscillation as the gain crosses into infinity.

LIMIT - Limits the output volume.

POWER:

This pedal operates on a center negative / positive ring 9V DC adaptor or an internal 9V battery.

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